East Carolina University<br>Intramural Sports<br>Bowling Rules

1. This activity is open to all ECU Students, Faculty and Staff.
2. An ECU OneCard is required for participation. A Drivers License or other photo identification is acceptable if you already on the roster. You must bring a photo ID and a class schedule if you do not have a current One Card, and are not already on the roster.
3. Roster Additions: A player must be entered on the team roster prior to participation. Additions may be made by the captain on imleagues.com, or by the Intramural Sport Supervisor at the bowling alley at match time. No roster additions may be made after the second match. There is no roster limit.
4. Reschedules should be completed by 5:00 PM on the working day prior to the originally scheduled contest. This must be done with the intramural staff and opposing captain through email. Rescheduling will be limited due to facility constraints at MSC.
5. Defaults must be filed in room 207 of the Student Recreation Center by 3:00 PM on the day of competition.
6. If your team forfeits, you must petition to re-enter the league within 48 hours ( 2 working days) after the forfeit and pay a $\$ 20.00$ fee. Failure to pay the forfeit fee will result in your team being dropped from the league. Forfeit fees must be paid in SRC 128.
7. Teams consist of 4 players. Co-Rec teams will be composed of 2 men and 2 women. The minimum number of players needed to play a match is 3 . At least one member of each gender must be present to constitute a legal Co-Rec team. The number of men or women may not exceed 2.
8. Only 4 players may bowl per game. There may not be five or six players bowling in the same game with the team taking the higher score.
9. Late bowlers must wait until the second game before joining their team.
10. A change in players may occur, but only between the first and second game. Example: Players ABCD can bowl the first game and players 1234 can bowl the second game - or any combination of players - as long as active participants bowl a complete 10 frames.
11. Individual scores will be added to determine the team scores. There will be no dummy scores. Do not clear the score until the Intramural Sport Supervisor has recorded it, or else your team may receive a score of zero.
12. The winning team is determined by adding the total number of pins from both games. During the regular season, if after 2 games a tie exists, the game shall end in a tie. During the playoffs, if a tie exists after 2 games, 2 players from each team will bowl 3 frames. The highest number of pins in the tiebreaker determines the winner. Teams will continue this process until the tie is broken.
13. An individual may play on a Co-Rec team and a single-gender team, but an individual may not play on more than one single-gender team, or more than one Co-Rec team.
14. Pre-bowling is not allowed. However, Co-Rec leagues may be scheduled before single-gender matches, or vice versa. It is legal to bowl consecutively if in a scheduled league.
