

East Carolina University Intramural Sports Handbook

2019-20



2019-20 Intramural Sports Handbook

Contact Information**Web Site:** <https://crw.ecu.edu/intramural-sports-information/>**Email:**

imsports@ecu.edu

Phone numbers:

Intramural Sports Office

252-328-1567

Student Recreation Center Customer Service Desk

252-328-6911/252-328-6387

What are Intramural Sports?

Intramural Sports offers fun and unique recreational opportunities to East Carolina University students, faculty and staff. The Intramural Sports program provides leagues, tournaments and events in a wide variety of sports and activities during the fall, spring, and summer semesters. With a range of competitive levels, everyone is able to find activities fitting their ability level. Beyond play, the Intramural Sports program provides opportunities for students to gain employment on campus. ECU boasts one of the finest Intramural Sports officials' development systems in the nation.

How do I find out about upcoming activities?

Information can be found on the Intramural Sports website at <https://crw.ecu.edu/intramural-sports-information/> in addition to social media postings. Rules & information packets for activities are available in the Intramural Sports office in SRC RM 103.

Twitter - @ECU_CRW

Facebook - @ECUCRW

Instagram – ECU_CRW

What are Extramural Sports?

Extramural participation is another exciting component of Intramural Sports. Extramural events provide additional sport opportunities to compete against teams from other colleges, universities, and military institutions. This may be through local, state, regional and national competition. Specific sport contests and qualifying information is available from the Intramural Sports office.

Safety & Medical Situations

The Campus Recreation & Wellness department and its staff assume no responsibility for injuries sustained by any person during participation or involvement in any departmentally sponsored program or service. Participants are reminded that their participation in all facets of the program is on a voluntary basis and must be within their personal health status. It is therefore recommended that all participants have a medical examination prior to participation and carry their own appropriate insurance coverage. Most students will be required to purchase insurance provided by the University or sign a waiver stating they currently have medical insurance. Visit www.ecu.edu and search "student insurance" for complete information.

Whenever an Intramural participant suffers a laceration or wound where oozing or bleeding occurs, the competition shall be stopped at the earliest possible moment and the participant will be required to leave the contest. The participant may not return to competition until the wound has been covered, the oozing or bleeding has stopped, and any item(s) of clothing containing an excessive amount of blood or other bodily fluid (other than perspiration) removed and replaced. Campus Recreation & Wellness does not provide trainers on site nor is medical tape available for taping. Intramural Site Managers are trained in how to manage emergency situations in addition to being First Aid, CPR, AED, and Blood Borne Pathogen certified.

Teams are strongly encouraged to wear their own color-matching jerseys with visible numbers on the back. No taped-on or pinned-on numbers are permitted. Jerseys are available for check out at the game site as needed.

Email: imsports@ecu.edu

252-328-1567

www.ecu.edu/intramurals

Registration for Sports and Activities

Team Sports and Individual/Dual Activities

Team captains may register via the IMLeagues registration module. Detailed instructions can be found at <https://crw.ecu.edu/intramural-sports-information/> under the “Create, Join or Find a Team” tab on the left side of the page.

Each sport will have a registration period. This registration period will open on various days and times throughout the semester. Please visit <https://crw.ecu.edu/intramural-sports-information/> under the “Calendar of Activities” tab for detailed information.

Free Agents

Individuals wanting to participate in a team sport activity, but unaffiliated with any team, are encouraged to come to the meeting Intramural Informational Mixer in order to receive assistance for team placement. The Intramural Sports office also maintains a list of “free agents” online for each sport to help these players find a team. Players looking for a team may visit the Intramural website at <https://crw.ecu.edu/intramural-sports-information/> and click on the “Free Agents” tab to add to the free agent list. Team captains may visit the website to add players from the list to their team roster.

Team Schedules

Team schedules for all activities are posted using the IMLeagues registration module located at <https://crw.ecu.edu/intramural-sports-information/>. Questions concerning reading and interpreting scheduling information should be directed to the Intramural Sports staff. However, team schedules will not be provided over the telephone!

Playoff schedules are posted near the conclusion of the regular season in bracket format indicating dates, times, and matchups for the entire tourney within each league. The rules and information sheet for each sport will have the playoff schedule posting date.

Playoff Schedules

Team Sports

For most sports activities, with the exception of sports with two game regular seasons in which all teams will qualify for playoffs, there will be a single-elimination tournament at the conclusion of the regular season. Teams eligible for the playoffs (win or tie one regular season game and have an acceptable level of sportsmanship) will be included in the playoff brackets. It is the team captain’s responsibility to check scheduling information. **Teams with two forfeits** will not be eligible for post season play regardless of the sport.

Playoff match-ups for team sports will be based on the regular season computer rankings displayed on the website, however when necessary, the Intramural Sports staff may modify match-ups as needed to avoid scheduling conflicts or to protect the competitive balance of the seeding process.

Teams may be scheduled to play on different nights during the playoffs than during the regular season. Team members playing multiple Intramural activities may be scheduled to play more than one contest at the same time. If the majority of players on a team have an academic or religious scheduling conflict, or play another intramural activity conflicting with playoff schedules, a request may be made by the team captain to the sport manager (administrative person who communicates with each captain) to avoid potential conflicts. These requests must be made at least 48 hours prior to the release date of the playoff schedules. Efforts will be made to avoid these conflicts, but requests do not guarantee the absence of conflicts.

Individual/Dual Activities

The playoff format for Individual/dual activities will vary depending on the number of participants and/or the activity involved. Some events will employ pool play followed by a single elimination tournament, while some will only involve a tournament.

Levels of Competition- Major Team Sports ONLY- (Flag Football, Volleyball, Soccer, 5on5 Basketball)

In an attempt to equalize competition, various levels of skill have been established. Leagues will be offered if sufficient interest exists. Gold and Purple leagues will be followed by a single elimination tournament. Leisure leagues will only play 5 regular season games without a single elimination tournament following.

1. Gold Leagues (Competitive) are designed for those teams or individuals who are somewhat advanced in sport skills and strategies, and/or are motivated to play in a competitive atmosphere.
2. Purple Leagues (Semi-Competitive) are designed for those teams or individuals who have some experience and skill but want to play in a semi-competitive atmosphere.
3. Leisure Leagues (Recreational League) are for those teams or individuals who desire to play strictly for fun and may not have experience in organized sports.

Rosters

Number of Players

There is no maximum limit to the number of players who may be listed on a roster.

Team Roster Additions and Deletions:

Additions

A team's captain may add names to their roster by sending requests to individuals through the IMLeagues module. Potential teammates must accept their request after they create an account and accept the terms and conditions for Intramural Sports. Players may also be added to the roster at the activity location with the scorekeeper. To verify eligibility to play with a team, all participants not already on the printed scoresheet will be required to present a valid ECU OneCard, or a combination of a picture identification and documentation which proves enrollment (i.e. current class schedule) or employment (business card, pay stub, etc.), and their Banner ID number. Participants must also accept the terms and conditions for Intramural Sports in order to be added to the roster. A temporary ECU OneCard without a picture will not be accepted without presenting an additional picture ID. Any team using a player not listed on the team roster or has not been added to the team roster will concede all games in which the individual(s) participated illegally. No names may be added to the team roster after the regular season is completed, or if a tournament-only format is used after a team has played their second game. In addition, a liability waiver (either online or in person) shall be signed before a player may be added to the team's roster.

Deletions

Names may be dropped from a team's roster in the Intramural Sports office during normal business hours. Once a player has played one game with their original team, they will not be able to drop from that roster in order to play for another team.

Coaches

Captains may also choose to utilize a coach for the purpose of providing direction to a team. A coach is defined as a non-player (current student, faculty or staff) who is appointed by team personnel to instruct the team during Intramural contests. Coaches are not allowed to confer with officials about plays or question the judgment of a call. Coaches (maximum of one per contest) will be required to sign in with a team and designate themselves as a coach. This will not be considered participation on two teams if, for example, a male is coaching a fraternity team but playing on a men's league team. Coaches will be penalized for inappropriate conduct in the same manner as any other participant, with the coach's actions affecting the team's sportsmanship points and playoff eligibility. In addition, coaches may be removed from the playing site after one unsportsmanlike act, which includes but is not limited to technical fouls, yellow cards, or unsportsmanlike penalties.

Substitutions for Individual/Dual Activities

Substitutions in individual or dual sports shall be governed by the following:

1. Substitutions must be made before a player/team's first scheduled game/match. The substitute shall then continue to participate in the tournament. There will be no re-entry of the original player.

2. All substitutions must be approved by the staff member in charge of each sport BEFORE 5:00pm on the working day before the substitute's game/match will be played, or by 5:00pm on the previous Thursday for weekend games/matches. If the Intramural staff is not notified of substitutions, no points will be awarded for participation (fraternity/sorority/residence hall only).
3. The substitute cannot have been previously entered in or played in the tournament.
4. In activities with a tournament format, late entries may show up at the activity site and assume a first match position left open by a no-show player/team.
5. An illegal substitute will be dropped from participation in the tournament. If the illegal substitute is a fraternity or sorority participant, any participation will be considered a forfeit and result in no points being awarded for that team/individual.

Who Can Play?

Identification Regulations

Some form of picture ID (driver's license, ECU OneCard, military ID, etc.) must be used in order to participate in an activity as long as a player is verified as eligible by being listed on the scoresheet.

All participants not already on the IM Leagues roster must verify their eligibility to play with that team and will be required to present a valid ECU OneCard, or a combination of a picture identification and documentation which proves enrollment (i.e. current class schedule) or employment (business card, pay stub, etc.) and Banner ID number in order to be added to the roster. A temporary ECU OneCard without a picture will not be accepted without presenting an additional picture ID.

Eligibility Requirements - Basic Guidelines

Participation in the Intramural Sports program is open to the following individuals:

- Fall and Spring - Currently enrolled students (1 credit hour or more)
 - *Those individuals classified as "currently enrolled" students who are not paying student fees must either purchase an SRC membership or a "Limited Pass" in order to be eligible.*
 - Summer exception - The definition of "student" is expanded during the summer to include those individuals who were enrolled the previous spring semester and are enrolled for the following fall semester.
- ECU alumni who are current members of the Student Recreation/Health Science Center are eligible to participate.
- Presently employed permanent or temporary faculty/staff as designated by the Department of Human Resources working a minimum of 20 hours per week. This does not include individuals working under contracted services.
- Spouses/partners* of students, faculty, or staff participating in the co-rec program on the same team as their spouses/partners*.
- Competition will be open for both men and women. Males and females must compete in their respective divisions, unless there are not enough participants to establish a particular league of play. If this occurs, men or women may participate in a league with the other sex. Deviations to this regulation are at the discretion of the Intramural Sports staff.

*A partnership is defined as a personal relationship between two individuals who live together at the same address and share a common domestic life for no less than twelve (12) months. Proof of documentation must be submitted to the Intramural Sports office prior to purchasing a "limited pass." Documents may include but not limited to joint bank statements, joint bills, joint contracts, etc.

(NOTE: Non-SRC member faculty/staff and spouses/partners who wish to participate in Intramural Sports must purchase a non-refundable Intramural "Limited Pass" of \$15.00 in order to be eligible for participation. Limited passes must be purchased at the Student Recreation Center (room 128) and are not sold at the activity site. This pass is valid only for the semester in which it is purchased.

Other SRC membership categories not listed above ARE NOT ELIGIBLE for participation in the Intramural Sports program.

Transgendered Standard Operating Procedures for Participating in Intramural Sports

Anyone participating in intramural sports may participate in accordance with their gender identity, should that be relevant, regardless of any medical treatment. However, once a person identifies with a specific gender, and participates in competition, they will be classified as that gender for the remainder of that particular sports season. There are certain situations in which this procedure could become unclear- below you will find guidance on potential situations.

One-Gender Sports- (*Male or Female*)

Any person is allowed to participate on two single gender teams (does not apply for non-major sports) as long as it is in a different league (Gold & Purple) in accordance with their identified gender. However, once a participant plays with a team in a specific league, and that particular gender identity they are locked on that roster for the entirety of that particular sports season.

Co-Gender (Co Rec/Open) Sports- (*Male and Female*)

A person participating in an activity in which rules require gender specifications must identify with a male or female gender. Once that person identifies with a particular gender they will remain in that classification until the end of that sports specific season.

EX: A person identifies as male but has a birth sex of female and plays Co-Ed Flag Football, that person will be considered one of the required four males for that season, and be subject to the rules of that individual sport.

Furthermore, if a person identifies with a specific gender in a co-ed activity, they will also be classified as that gender for the one gender sport.

EX: A person identifies as female but has a birth sex of male; they will be ineligible for participation in the one-gender male activity of that same sport.

All Intramural Sports participants are subject to East Carolina University non-discrimination policies. If complaints of discrimination or harassment arise, they will be referred to the Office of Student's Rights and Responsibilities. If conflicts or procedural questions arise under these guidelines, a council consisting of an Intramural professional staff member, the Director of the LGBT Resource Office and one other Student Affairs professional shall be consulted for advice and resolution.

Members of Varsity Teams

- Members of ECU varsity teams are ineligible for participation in their sport or its related sport if they are listed on that sport's varsity roster at any time during the 2019-20 academic year. This includes students who are listed on a varsity team roster but are not receiving financial assistance, players with "redshirt" status during the 2019-20 academic year, or players on the 2019-20 roster who leave the team.
- Students who are trying out for a varsity team are ineligible for intramural participation in that sport until they voluntarily withdraw or are cut from the team. This includes spring football practice.
- A student receiving any amount or form of athletic scholarship, or other financial assistance is ineligible for Intramural participation in the sport or related sport for which the scholarship or other financial assistance is given, regardless of his/her varsity team status.
- In those Intramural Sports which precede varsity seasons in the same or related sports, varsity team members from the 2019-20 academic year who have intercollegiate eligibility remaining will be ineligible for Intramural participation.

Related Sports

- Restricted players will be subject to the guidelines of the table below.

Intramural Sport	Related Sport(s)
Basketball	Basketball
Bowling	Bowling
Disc Golf	Disc Golf
Flag Football	Football
Golf	Golf
Innertube Water Polo	Water Polo

Soccer	Soccer
Softball	Baseball/Softball
Tennis	Tennis
Ultimate	Ultimate
Volleyball/Wallyball	Volleyball
Wiffleball	Baseball/Softball

Restricted Players

“Restricted Players” refer to students and faculty/staff members (including coaches) who have been on a college varsity level roster at any four-year college or university during the 2019-20 academic year, individuals that would be on a varsity collegiate roster but are academically ineligible, or members of Club Sports teams in the same or a related sport.

“Restricted Players” shall be eligible for Intramural Sports participation in that sport or its corresponding sport(s) but teams are restricted to having EITHER:

- One varsity player from the previous academic year in the corresponding sport(s)
OR
- One academically ineligible varsity athlete in the corresponding sport(s)
OR
- One or two members of Club Sports teams in the corresponding sport(s) (only one in dual events)

An individual shall retain their designation as a “restricted player” for one academic year following the conclusion of the academic year in which their name appeared on the varsity roster or during the entire year in which the individual is classified as academically ineligible or on a Club Sport team roster. A Club Sports member is defined as any individual who is on the Club Sport’s roster which is submitted the Club Sports Office at anytime during the current academic year. Once a player is a “Restricted Player,” they remain under that status for the entire 2019-20 academic year. A “restricted player” is not considered to officially be on the Intramural team’s roster until they participate in an Intramural contest.

“Restricted player” limitations only apply to on-campus Intramural Sports activities. Off-campus tournament and extramural event eligibility will be determined by the rules of the particular event.

Professionals

For Intramural purposes, a professional athlete is defined as an individual who has received pay for playing a sport. This includes any compensation received for try-outs, training camps, or summer leagues. Any student, faculty or staff member, or spouse/partner (Co-Rec only) who has competed in a sport on a professional basis shall be ineligible for Intramural competition in that sport or its related sport for a period of two years following his/her last professional participation.

Play for Multiple Teams- (Major Sports Only)

Participants can now play for two one-gender teams within a sport as long as the teams are in different leagues (i.e Gold, Purple, Fraternity/Sorority) and can play for two co-gender (CoRec/Open) sports as long as the teams are in different leagues (CoRec or Open Leisure League). Once a participant has played one game for a team in a league, he/she may not switch to another team for the duration of that sport season, unless it involves one of the following two situations:

1. If a team disbands after the first scheduled game, individual members may join other teams with written approval from the Intramural staff. Situations will be handled on a case-by-case basis.
2. When a team is eliminated from further competition due to forfeiture, individuals/players who have not participated in more than one contest/game may join other teams with written approval from the Intramural staff. Situations will be handled on a case-by-case basis. **NOTE:** Practice games and preview tournaments are not considered league games.

EXCEPTIONS:

1. Women/men may participate on a men’s/women’s league team (as well a co-rec team) if a women’s/men’s league is not available.

Assumed Name/Ineligible Player

- Any individual who participates on more than one team **within a league** during any sport season shall be considered an ineligible player. Any team with an illegal player who plays under an assumed name or on multiple teams will concede the game in that sport. If the ineligible player has played in more than one game those games will be conceded as well. The legal team the player is on (the team they first played with) will not be penalized unless the legal team had knowledge of the player's actions.
 - NOTE: The ineligible player will be suspended one game and permanently placed on the first team that they participated on and will be ineligible for all other teams **within that league** for the remainder of the sport season.
- Any individual who participates in an Intramural Sports activity under an assumed name shall be suspended from participation for their next 50 consecutive enrolled class days. In addition, the falsely used I.D. will be confiscated and turned over to the Office of Students' Rights and Responsibilities with the actual name of the offending individual for further action (turned into the One Card Office). The actual person on the ID will also be suspended from participation for their next 50 consecutive enrolled class days. All games that the participant played in will be conceded.
- Any team captain who uses a player participating under an assumed name shall be suspended from participation for a minimum of one game.
- Any team captain using an ineligible player at an extramural tournament will be suspended, along with the ineligible player(s), from all Intramural participation for their next 50 consecutive enrolled class days.
- An ineligible player (due to suspension) who participates in any Intramural Sports contest will be "ejected" and is ineligible from all Intramural Sports activities until he/she meets with the appropriate member of the Intramural Sports staff. The minimum suspension for this violation will be two games.

Participation

For purposes of determining participation in a particular game/contest as related to eligibility, signing in of a player on the scoresheet and presence at the game constitutes participation in that contest.

Independent/"Open" Leagues

Participation within this division is open to all currently enrolled students as well as to current faculty and staff. A separate men's and women's division is available in most individual, dual and team sports.

Greek Leagues

All fraternity/sorority participants must be currently enrolled students. Teams representing all social fraternities/sororities recognized by East Carolina University I.F.C., N.P.H.C., or Panhellenic and have national affiliation are eligible for participation within this division. Students participating with fraternity or sorority teams must be active student members or new members as listed on the organization's official roster on file with the Office of Greek Life. Affiliates and inactive members may not participate with fraternity or sorority division teams.

Residence Hall Leagues

All participants in Residence Hall divisions must currently live in an ECU Residence Hall.

Open Leagues

Open leagues are open for both males and females and there are no restrictions or rules based on the number of each gender you have on a team. Participation within this division is open to all currently enrolled students, current faculty and staff, and spouses/partners of current ECU students, faculty, and staff.

Co-Recreational Leagues

Co-Rec involves males and females participating together on teams that require a specific ratio of genders for each team for various activities with some modifications to sport rules. Participation within this division is open to all currently enrolled students, current faculty and staff, and spouses/partners of current ECU students, faculty, and staff.

Graduate/Faculty/Staff

These leagues are designated for Graduate Students, Faculty, and Staff and may require a team fee. Undergraduate Students are not eligible to participate in this league.

Accessibility Information

Reasonable accommodations are available with adequate prior notification. Call Greg Corack at 252-328-1564 for more information. Information is also available in an alternate format.

Team Captain's Responsibilities

Each team entering an Intramural Sport activity must have a captain and alternate captain. These individuals are accountable for leading their team and should be capable and conscientious persons who will serve as the liaison between the Intramural Sports office and the team.

1. Submit timely and correct team/player information prior to registering the team for the upcoming season. Maintain current and updated information if roster changes are made during the season. When choosing a team name, please ensure that the selected name is in good taste and not offensive to individuals or groups on the basis of race, place of origin, religion, disability, sex, age, or culture.
2. Know, understand, and share pertinent regulations and procedures of the Intramural Sports program with all team members. Assume responsibility for adherence to these regulations and procedures.
3. Obtain and share information with team members concerning playing schedules and schedule changes. Team captains should check the Inclement Weather Hotline (328-6443) when game status is questionable due weather conditions.
4. Promote fair play and a positive atmosphere at game sites by encouraging good sportsmanship and assuming responsibility for controlling the conduct of teammates and spectators.
5. Ensure that all necessary players are present and prepared to play at game time for each and every game or notify the Intramural Sports office using appropriate advance default regulations if unable to play. At the game site, captains should accurately complete the appropriate scoresheet/card.
6. Ensure all players possess proper identification at every game.
7. Make sure all team members are eligible to participate, and all other regulations and procedures as listed in the Intramural Sports Handbook are followed.
8. Work with the Intramural Sports staff to ensure a safe, fun Intramural Sports experience for all participants.
9. Captains are required to represent their teams in all actions related to Intramural participation including protests, disciplinary matters, reschedule requests, and other pertinent matters.
10. Pay any forfeit fees incurred by their team.
11. For purposes of regulations related to team captains such as use of a player under an assumed name or loss of captain's certification due to a fight, the individual listed on the roster as "team captain" shall be considered responsible regardless of their presence at the game where such conduct occurs, and shall accept any associated penalties.

Rescheduling

Team Sports Rescheduling Regulation

Each team is limited to a maximum of two reschedule requests for the entire sport season (regular season and playoffs combined). Note: No reschedules are allowed for activities playing multiple games per night. These activities include, but are not limited to wallyball, 4 on 4 flag football, dodgeball, and 3 on 3 basketball. Also, first round playoff games are not allowed to be rescheduled unless the game conflicts with another Intramural activity, or there was an administrative error when the brackets were produced. The steps to rescheduling a contest are as follows:

- The captain of the team desiring the change should follow the steps below:
 - Visit <https://crw.ecu.edu/intramural-sports-information/> and click on the "Reschedules/Defaults" tab on the left side.

- Fill out the form completely, providing all required information.
- Wait to be contacted by the sport manager via email.
- Take the reschedule information from the sport manager and contact the opposing team captain with available options.
- Once both teams have agreed upon a new contest date and time, the respective team captains may either send an email to the sport manager, or may arrange a time to meet in the Intramural Sports office to finalize the reschedule, and to sign the reschedule form. If the reschedule is completed by email, the reschedule is not confirmed until emails have been received from both captains and a confirmation email by the sport manager has been sent.
- Reschedule requests must be submitted online by 5:00 pm on the working day prior to the day of the originally scheduled game. Requests for Sunday games must be submitted by 5:00pm on the previous Thursday.
- If the reschedule date is selected before the originally scheduled game, the reschedule request is due no later than 3:00pm on the working day prior to the new date.
- During playoffs, only when teams are scheduled for games on consecutive days, the rescheduling deadline for requests will be 12:00pm on the day of the game.
- If any of the above regulations are not completed fully, the game shall remain as it was originally scheduled.
- The predetermined reschedule dates and times are available on a first-come, first-serve basis. Teams are not allowed to "hold" a reschedule date and time.
- If the opposing team is not willing to reschedule, or if the teams are unable to reach an agreeable reschedule time, the game shall remain as it was originally scheduled.
- Any rescheduled game not rescheduled through the Intramural Sports office shall result in a forfeit for both teams.

Individual/Dual Sports Rescheduling Regulations

- Participants who cannot play at the scheduled time are responsible for contacting their opponent(s) and requesting to reschedule the match.
- If the opponent(s) agree, the match may be changed to a date and time during designated reschedule times or may be changed to another date, time, and location convenient for all. If the opponent does not agree, the requesting player must either play at the scheduled time or default.
- The Intramural Sports office should be notified of all rescheduling arrangements and the score(s) of rescheduled matches must be reported prior to the next scheduled round of play.

Inclement Weather

Decisions pertaining to weather related postponements will be made after 2:00pm on days when game status is questionable. Team captains will be emailed. It will be the responsibility of team representatives to obtain rescheduling information (and pass this information along to his/her team members) in the event that games are postponed due to inclement weather. In the event of an impending electrical storm, activities will be halted and the fields cleared until lightning and thunder are longer in the vicinity for a minimum of 30 minutes.

Team Drop, Forfeits and Defaults

Team Drop

Any captain requesting their team be dropped/removed from a league must do so by 5:00p.m. the day of their second game.

- When registering a team, each team captain/representative agrees to a Participation Contract when they register, which outlines participation expectations and forfeit consequences.
- Game time is forfeit time! At game time, the clock will start. At this time, the offended team is given the option to take the victory or to wait up to 10 minutes for the other team and play the game. Once this decision is made by the offended captain, it may not be reversed and the outcome of the contest shall stand. If neither team has enough players to play at game time the 10 minute time period will automatically be provided. Any time consumed by waiting for a late team shall be taken off the time allotted for the game.
- A forfeit is the failure of a team to have the minimum of 50% of the regulation number of players necessary for competition in that sport or event (as designated in the rules specifically for that event)

present by the designated time in order to play Any forfeits shall constitute assessment of the \$20.00 forfeit fee charged to the team captain. Failure to pay the forfeit fee during the designated time period *could result in the team being eliminated from the league*, but the team captain will still be responsible for paying the forfeit fee. The person who agrees to terms and conditions online will bear full responsibility for payment of the \$20.00 forfeit fee. Records will be tagged with a hold on the account of any captain who does not pay their forfeit fee.

- A team which forfeits twice will be removed from further competition in that sport. If a team forfeits twice on the same night it will only count as one forfeit towards removal from the league. A team captain may be assessed a maximum number of one (1) forfeit per sport, per day.

Defaults

- The advance default is a measure whereby the defaulting team accepts a loss and avoids a forfeit by notifying the Intramural Sports office prior to the designated game time of their inability to play.
- A default form must be submitted online at the “Reschedules/Defaults” tab at <https://crw.ecu.edu/intramural-sports-information/>. No defaults will be accepted after 5:00pm on the day of the game. Defaults for Sunday games must be filed by 12:00 pm on that day.
- A team will also receive a default if they have more than 50% of the regulation number of players necessary for competition but do not have the minimum number of players in order to participate.
- Team captains will not be subjected to the provisions of the forfeit fee regulation when a proper advance default is filed.
- A team which forfeits twice will be removed from further competition in that sport. If a team forfeits twice on the same night it will only count as one forfeit towards removal from the league.

Protests

Protests are restricted to matters of rule interpretation or player eligibility.

1. Rule Interpretation

- a. The team captain must make any protest involving rule(s) interpretation to the officials at the time the rules question is raised by requesting a “timeout” and verbally acknowledging a “protest.” If the protest is not registered at this time and play resumes, the protest will not be valid. The officials are then responsible for stopping the contest and notifying the Intramural Site Manager at the time of the protest. He/she will record all pertinent game information on the protest form and play will resume.
- b. On the protest form, the team should give detailed information about what happened on the play in question and must state the rule (including rule number and page number) that was thought to be misinterpreted during the play.
- c. Captains of teams protesting a rule interpretation are encouraged to submit a typed summary of the rule being protested to the Intramural Sports office. This typed summary must be submitted by 10:00am the next working day following the incident.
- d. An upheld protest involving a rule interpretation will result in the game being replayed from the point of the protest if at all possible and if the upheld protest affects the outcome of the game.
- e. When staff is evaluating a protest no outside items (videos, fans, etc.) will be considered.
- f. Judgment calls of an official cannot be protested.

2. Player Eligibility

- a. Written protests concerning player eligibility must be made by the team captain before, during, or after the contest up until 5:00pm the first working day following the incident. If done at the game site, the team must notify game officials who are then responsible for stopping the contest and notifying the Intramural Site Manager at the time of the protest. Exception: During playoffs and tournaments, a post-game eligibility protest must be filed in the Intramural Sports office by 10:00am the next working day following the incident. Teams protesting player eligibility must be able to identify which individual(s) is thought to be ineligible and why the individual(s) is ineligible.
- b. Appropriate actions will be initiated should the Intramural Sports staff detect player eligibility violations. This will typically involve the concession of any contests in which the ineligible individual(s) participated.
- c. Upheld player eligibility protests will result in the game being conceded by the guilty team or individual.

Comment Forms

Teams may submit written comments regarding any incident which may occur during participation in intramural play. These comments may be made at any time by requesting a "Comment Form" from the Intramural Sports Site Manager on duty. Participants will receive a response, if requested, from an Intramural Sports staff member within 1-2 working days after the form is received.

Sportsmanship

Good sportsmanship is vital to the conduct of each contest in every activity. The spirit and intent of the rules are self evident. Violations are most likely to occur when individuals and organizations misapply the rules to gain an unfair advantage. If violations occur, the staff reserves the right to take immediate corrective action. It should also be understood that all teams are responsible for the conduct of their spectators.

Sportsmanship Rating System

The Sportsmanship Rating System was implemented for all team sports to make games more enjoyable for participants and employees. The system also provides accountability measures which serve as a way to eliminate teams who fail to comply with sportsmanship standards. In order to make for an objective grading system, minimum standards were established for certain types of misconduct infractions in each sport. This system uses a simple Likert-type scale with ratings ranging from 1 to 3:

- 3 = Acceptable Sportsmanship – Players cooperate with game personnel and the other team's members. Team members may verbally complain about some decisions made by the officials and/or show minor dissension which may or may not merit actions by the Intramural staff. The captain provides necessary leadership and control of his/her players and/or spectators and approaches any concerns or questions with the officials about rule interpretations and calls. There are no blatant displays of overall poor sportsmanship, however a member of the team may have been penalized for a non-threatening unsportsmanlike act.
 - 2 = Unacceptable Sportsmanship – Team shows verbal dissent toward officials and/or opposing team which may or may not merit being penalized for an unsportsmanlike act. Captain exhibits minor control over his/her team, but is generally in control of him/herself. Teams penalized for multiple unsportsmanlike and/or flagrant acts or have at least one disqualification will receive no higher than a "2" rating. Specific acts include, but are not limited to: abusive language, profanity toward opponent or employee, profanity from the sidelines, excessive arguing with an official's decision, taunting an opponent, or obscene gestures.
 - 1 = Forfeiture – Team is completely uncooperative. Captain has no control over team and him/herself. Any team causing a game to be forfeited due to a failure to appear, fighting, blatant cheating, flagrant acts or unacceptable conduct such as a second ejection in a game or any attempt or actual aggression toward an official/opponent, shall receive a "1" rating.
- Defaults and weather cancelled games not re-scheduled, will not receive a sportsmanship rating and will not factor into playoff rankings.
 - Two ratings of "2" or below constitute a team being eliminated from further competition in that sport.
 - If a rating of "2" is received in a playoff game, the specific actions of the team as well as their behavior during other games in the season will be reviewed. A team may be dropped from playoff action if they receive a rating of "2" in a single playoff game. The sports manager and Assistant Director will evaluate situations on a case-by-case basis and determine whether to drop the team or allow them to continue play.
 - If a team is dropped from the playoffs due to an unacceptable sportsmanship rating, their opponent (provided they receive an acceptable rating) will automatically be advanced regardless of the game result. Sport-specific criteria for ratings will be available for each sport.

- A team may be eliminated immediately if there is an extreme disciplinary issue (i.e. fighting) by the team in a single game. These situations will also be handled by the Intramural Sports staff on a case-by-case basis.

Disciplinary Action Guidelines

Unsporting Behavior

Under no circumstances should student employees or participants feel either verbally or physically threatened. Appropriate disciplinary action will be taken by the Intramural Sports staff should any of these situations occur. The following regulations outline the basic sanctioning system that is implemented when unsporting behavior occurs by a player, coach, and/or spectator(s):

- Any player ejected from an Intramural Sports contest for unsporting behavior is automatically ineligible for all Intramural Sports activities until he/she has met with the appropriate member of the Intramural Sports staff. Once the ejected individual is contacted by the sport manager, it is the responsibility of the ejected player involved to set up a meeting to discuss the situation. The suspension levied will not begin until after this meeting. The ejected player will be suspended from all Intramural Sports activities until they have served the minimum one game suspension for the team for which they were playing when they were ejected. Exception: If it is the final game of that team's season, the ejected player will be suspended for a minimum of one game from their next subsequent activity.
- A team captain who uses a player under an assumed name will be suspended from participation for a minimum of one game. Fraudulent use of an ID card shall also result in confiscation of the card and referral of the offending individual to the Office of Students' Rights and Responsibilities for further disciplinary action. The actual person on the ID as well as the person who used the ID will be suspended from participation for their next 50 consecutive enrolled class days.
- Post-game incidents involving threatening behavior (verbal or physical) shall be dealt with as an extension of the contest. The nature of these penalties shall be based upon the severity of the actions.
- If an individual is ejected from an Intramural Sports contest for a second time during a period of 365 days or participates under an assumed name, they will be suspended from participation in Intramural Sports for a minimum of their next 50 enrolled academic class days (approximately 10 weeks) which will not begin until after the mandatory ejection meeting with the appropriate Intramural Sports staff.
- Intramural Sports employees are required to record the specific details on any disciplinary/unsporting incidents which occur during the course of scheduled activities. Disciplinary reports may relate to ejections or other forms of unacceptable behavior handled by alternative methods. If the same individual is cited three times (including ejections) for their role in a disciplinary incident, the 50 day suspension described in the above article is invoked.
- Limits for unsporting behavior are established for each activity. Once these limits are exceeded (Example: third technical foul charged to the same team in a basketball game), the game is terminated and a victory is awarded to their opponent. In any case where a game is terminated due to the unsporting behavior of a team, the team(s) involved will be suspended from participation in their next scheduled game.
- No team or individual shall be permitted to make a travesty of a contest. Those teams/players demonstrating actions considered to make a mockery of the game will be either suspended or eliminated from further participation (purposely shooting at the wrong basket, running football plays during basketball, etc.). The severity of this penalty shall be determined on a case-by-case basis by the sport manager.
- Any player or team receiving disciplinary action at an extramural tournament will be sanctioned in a similar manner as if the incident had occurred on campus.

Extreme Disciplinary Cases

Extreme disciplinary cases will be ruled upon by the proper CRW staff member. The following guidelines represent the minimum penalties in relation to the specific CRW program for the corresponding actions. In

some instances, the conduct of participants or the nature of certain discipline related issues, are of such a severe nature the impact of those actions relates not only to CRW personnel, programs, and services but to other aspects of campus life. In such instances, the department representative will forward the details of the incident to the Office of Student's Rights and Responsibilities with a specific request to review the incident for appropriate action, possibly in addition to any action taken by CRW. Such actions may include but are not limited to the following:

1. **Destruction of Property – (payment for or reimbursement for damages)** Any damages to equipment, fields, facilities, and/or other property while participating at or representing ECU not occurring within the framework of a CRW event will be charged to the offending person(s) and/or team. The responsible individual(s) records will be tagged until payment is rendered.
2. **Fighting (suspension from specific program participation for a minimum of the next 50 consecutive enrolled academic class days)** – Fighting consists of any attempt to initiate physical contact (whether or not contact is made), spitting or other combative actions unrelated to the activity or sport involved (includes but is not limited to: striking with the arm(s), hand(s), leg(s), or foot (feet); charging into with the body; etc.) by fans, players, coaches, captains, or teammates. These acts include retaliatory actions including but not limited to offensively charging another participant. However, actions related to self-defense will be considered as mitigating circumstances.
3. **Disorderly Conduct/Verbal Abuse/Threatening Behavior (suspension from specific program participation for a minimum of the next 50 consecutive enrolled academic class days)** – Disruptive behavior such as using abusive, obscene, vulgar, loud, or disruptive language or conduct directed and deemed offensive toward a CRW staff member or any other individual. Other situations involving threatening behavior (verbal or physical) directed towards a Campus Recreation & Wellness employee or any other individual will be considered under this regulation. In addition, a participant who refuses to leave the game site and/or facility after being asked to do so resulting in police intervention will fall under this regulation.
4. **Assault on a CRW employee (suspension from specific program participation for a minimum of one calendar year)** – Any participant, coach, or spectator that shoves, pushes, bumps, brushes, punches, spits at or attacks (this also includes any attempt to initiate these actions, even though there may not be contact) a Campus Recreation & Wellness employee, game official, etc. in any manner will be suspended from participation in the related program for a minimum of one calendar year.
5. **Alcohol and/or Drugs (suspension from specific program participation for a minimum of the next 75 consecutive enrolled academic class days)** – No individual will be allowed to participate in any activity if it is suspected that he/she is under the influence of drugs or alcohol. Spectators and players/teams are also prohibited from bringing to and/or consuming alcohol at an activity site. Individuals violating this rule shall be removed immediately.
6. **Reckless Driving (suspension of the next 75 consecutive enrolled academic class days from driving in support of any departmental program)** – Any CRW participant who is found to have been driving recklessly while representing the university or department shall be suspended under the reckless driving regulation. Examples of reckless driving include but are not limited to speeding, swerving in and out of lanes, tailgating, Driving While Under the Influence etc.
7. **Hazing (suspension of the next 75 consecutive enrolled academic class days)** – Hazing has been defined as generally including, among other things:
 - a. Any action or situation recklessly or intentionally endangering the mental or physical health of any person or involving the forced consumption of alcohol or drugs for the purpose of initiation into or affiliation with any organization.
 - b. Any other act or series of acts which cause or are likely to cause mental or physical harm or danger.
 - c. Mistreatment by playing stunts or practicing humiliating or abusive tricks subjecting an individual to personal indignity, humiliation or ridicule.

- d. Harassment by enacting unnecessary, disagreeable or difficult work by banter, ridicule or criticism. Some examples of such activities include:
- Abnormal or unusual dress holding the wearer to ridicule, e.g. extraordinary headgear, costumes, underwear, body painting.
 - Performing unusual or abnormal acts e.g., dancing on tables, standing at attention, standing on window sills, etc.
 - Excessive or unusual physical exercise, e.g., crawling, duckwalk, pushups, situps, skipping, hopping, squatting, etc.
 - Verbal harassment or abuse, e.g. yelling, making demeaning remarks, etc.

With regard to items #2, #3, #4, #5, #6 and #7, following the completion of the assigned sanction, the offender(s) will be placed on probation for one-year. Any participant committing one of the above infractions during the probationary period will be subject to a suspension equal to or greater than the initial suspension dependent upon a review of both incidents by the proper Campus Recreation and Wellness staff member(s).

Appeal Procedures

In extreme discipline cases as mentioned above, an appeal may be made as long as it meets the following criteria:

- Decision not supported by the evidence
- Sanction too harsh above the stated minimum for the infraction

A written notice of appeal must be presented to the Appeals Committee (CRW Associate Director for Programs or their designee, a CRW Graduate Assistant, and a Student Leadership Council member) within two weeks (10 class days) following the date of the initial decision. Requests for appeals after the two week time limit will not be considered. All legitimate appeals will be taken before the Campus Recreation & Wellness Appeals Committee. In the event of an appeal, any disciplinary penalties imposed by the Campus Recreation and Wellness staff shall be in effect until a decision is made by the Campus Recreation & Wellness Appeals Committee. At this point a special meeting will be convened for the purpose of placing the appeal before the Appeals Committee representatives. This meeting will be held within two weeks of the date of receipt of the official appeal notice/written request or as soon thereafter as possible. The Committee, after listening to and reviewing the pertinent information, will make a decision with regard to the issue(s). This decision will contain appropriate penalties and/or sanctions to be imposed on the individual(s) involved.) This decision will be forwarded to the Appeals Committee Chair who will forward notice of the decision to the participant or group involved within three (3) class days after the appeal meeting. The initial decision will remain in effect until all appeals are exhausted. The appeals decision will indicate appropriate dates applying to either newly established penalties/sanctions or to the upheld and currently existing penalties/sanctions.

Awards

Awards will be presented to Divisional Men's, Women's, and Co-Rec champions in each activity.

Members of championship teams must have played in at least two (2) games to be eligible for any awards. The maximum number of t-shirts per team will be one and a half times the number of a full team at one time.

Organizational Point Systems

Basic Regulations

The Sorority and Fraternity point systems are based upon accumulation of points on a yearly basis by participation and/or achievement in Intramural Sports. For further and more detailed information on any of the point systems in use, please pick up a copy of the specific regulations available in the Intramural Sports office and online.

Chancellor's Cup Award

The Chancellor's Cup is awarded to the fraternities (two divisions) and sorority earning the greatest number of points via their respective point system throughout the year. Placement of organizations is determined by members during point system meetings at the beginning of the fall semester.

Spectators

Intramural Spectators and the Student Recreation Center:

- Entrance into the SRC (as a participant or spectator) is limited to current students, faculty/staff, spouses/partner, and alumni members.
- Exception: Members may sponsor a guest and pay \$5 per time to gain access to the SRC. Please note the additional regulations given to both parties upon entrance. Note: Guests must present a valid picture ID in order to gain entrance.
- NOTE: Please contact the Intramural Sports office at 252-328-1567 or imsports@ecu.edu before 3:00 pm on the day of the scheduled contest if there are extenuating circumstances where a participant/team needs special accommodations for non-member spectators.

New Intramural Event Proposal

Students are given the opportunity to introduce new activities to be included in the Intramural Calendar of Events for the upcoming academic year. Approval will be based upon the philosophy of the program, facilities required, student interest, safety, cost, personnel needs, etc. If you are interested please contact Jon Wall at walljo@ecu.edu by April 15 of the preceding year.

Facilities

Intramural Sports utilizes Blount Fields, the North Recreational Complex, the Student Recreation Center, Christenbury Gym, Mendenhall Student Center, Bradford Creek Golf Course and West Meadowbrook Park for its various intramural activities. Each facility we use has its unique features and regulations. Please visit <http://www.ecu.edu/crw/facilities/> for complete details. Most Intramural activities will be held on-campus, however a few activities are held at off-campus locations. ECU transportation is available for most of the on-campus sites. However, participants are responsible for obtaining their own transportation whether or not ECU transportation is provided to the various activity locations.

Equipment/Check-out

Although most participants have their own equipment or purchase equipment as a team/organization, a limited amount of equipment is available for checkout. Equipment may be checked out at the Student Recreation Center during regular hours of operation. A current ECU OneCard is required for checkout. The equipment must be returned the following day by the close of the SRC. Limited equipment such as jerseys and softball bats may be checked out at the different activity locations.

Sport Officials' Development Program

East Carolina University boasts some of the finest sports officials among university Intramural Sports programs in the nation. No experience is necessary as the training clinics will provide students with all the tools necessary to perform the job effectively. Former student officials from ECU have eventually developed into college officials, high school officials, and many continue work in various recreation leagues. Officials are still allowed to play Intramural Sports and are scheduled to work around their class schedules. For more information, please check the website at <https://crw.ecu.edu/intramural-sports-information/>.